

# BEAU PESA UX/UI DESIGN



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## WORK EXPERIENCE

### User Experience + Interaction Design

#### Airbnb – Senior UX Designer (UX Designer 5) August 21' – Present

- Designed a data pipeline testing (DAG) product from end to end.
- Created interactive components for internal design system using Figma's interactive component and variant features.

#### eBay – Senior Interaction Designer Nov 20' – April 21'

- Worked within the account settings team to design user flows for web, mobile web iOS and Android.
- Met in multidisciplinary teams to discuss engineering, marketing and strategy in quarterly planning meetings.
- Utilized the eBay's design system to maintain design consistency.

#### Cisco Systems – Senior UX Designer March 20' – September 20'

- Updated existing designs for the TAC Workspace to make them comply with Lightning Design System by Salesforce.
- Learned Figma and collaborated for work on the platform.
- Worked remotely for the complete duration of contract.

#### Kaiser Permanente – Senior UX Designer September 19' – Feb 20'

- Worked with design systems and patterns team to originate a unified visual language across the entire organization. Ensured components were compliant with web accessibility rules.
- Audited extensive library of existing patterns across seven databases, including AEM authoring libraries.

#### Cisco Systems – Mid - Level UX Designer March 19' – August 19'

- Developed network performance analytic tools with ENUX team.
- Produced high fidelity mock-ups, iconography and feature design.
- Participated in team meetings to strategize + assess functionality.

#### CitrusBits – UX Design Consultant October 18' – September. 19'

- Defined UX strategy for a low vision aid / mobile AR headset.
- Researched problems by interviewing users, developers, designers stakeholders and customer support team.

#### Southwest Airlines – UX Product Designer June 18' – May 19'

- Created a unified workflow for the design team.
- Remote work required coordination, self motivation and discipline.

#### Nexd <now Olono> – Contract UX Designer January 17' – May 18'

- Originated the early user interface designs for AI / CRM software.
- Designed low resolution and high fidelity mock-ups.
- Guided C-level leadership at meetings to determine style guide.
- Acted as team's only visual designer, while learning CRM software.

### Urban Design + Landscape Architecture

#### HOK – Urban Design Professional February 14' – February 2015'

- Built 3D / physical models to visualize design decisions
- Developed highly detailed construction document sets.



## EDUCATION

### Continuing Education

#### General Assembly

User Experience Design Immersive

#### Codecademy

Websites From Scratch Intensive

### Higher Education

#### University of Texas at Austin

MSUD in Urban Design

MLA in Landscape Architecture.

#### San Jose State University

Bachelor of Fine Art



## SKILLS

### Design Tools

#### Expert

Figma  
Miro  
Sketch  
InVision  
Abstract  
Creative Suite  
Illustrator  
Photoshop

#### Competent

HTML 5  
CSS 3  
Git  
MS Office  
Adobe XD  
Keynote  
Principle  
Zeplin

### Design Skills

User research	Prototyping
Presentations	Mockups
Research	Story maps
Specifications	Wireframing
Flow diagrams	Usability
Testing	Marketing
Style Guides	Branding
Typography	Specifications

### Soft Skills

Know Industry best practices  
Highly responsive / adaptive  
Good communicator  
Self-starter, find new approaches  
Panache for selling ideas  
Prioritize tasks / multi-tasking  
Excellent interpersonal skills  
Cross-functional knowledge  
Easygoing yet passionate  
Excellent team player  
Learn things quickly

